

# CENTRAL MURRAY & GOLDEN RIVERS FOOTBALL NETBALL LEAGUES



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## CMFNL & GRFNL EQUALIZATION POLICY

### RATIONALE

The CM & GR leagues are committed to ensuring participation in our sport is enjoyable. If players and administrators experience a positive environment then the recruitment and retention of players and the sustainability of our clubs is more effectively achieved. This policy aims to provide fair football and netball matches where insufficient numbers exist prior to a match commencing.

### PURPOSE

1. To ensure a game is played according to the CM & GR leagues draw even though the prescribed number of players is not available.
2. To avoid unnecessary forfeits.
3. To encourage player participation in football and netball.
4. There are even playing numbers on the field or court at the commencement of the match and at all times during the game, other than when send-offs or injuries occur.

### IMPLEMENTATION

1. The Equalization Policy applies to Home & Away games and is not to be used in the finals.
2. The Equalization Policy applies only to those grades stipulated:
  - a. **Central Murray:** The Equalization Policy applies to all grades, except Senior football and A Grade Netball.
  - b. **Golden Rivers:** The Equalization Policy applies to all junior grades of football and netball, as well as, B Reserve netball and Reserves football.
3. If teams know they are going to be short of players after mid-week training then it is their responsibility to contact their opposition and/or the BYE team and arrange additional players prior to Saturday.
4. Opposing teams must have even playing numbers at the commencement of the match, and at all times during the game. (Other than injuries, warnings or send-offs). ie. if one team has fewer players than the rules require then both teams must have the same number of players on the ground or court.
  - a. A club able to field more than the required players must cooperate with this arrangement and cannot field more than their opposition.
  - b. Players may be loaned to even up player numbers and give more players game time with fewer players on the bench.
  - c. The team with less than the required numbers cannot have players on the bench, unless by agreement with the opposing team.

- d. The team with excess players (above the agreed starting number) will form an extended bench.
5. All umpires in control of the match must be informed prior to the game commencing.
6. Loan players from a BYE team (football or netball) are not eligible for league award votes or goal tallies. Further the game does not count toward finals eligibility or breaking.
7. Players shared between opposing teams are eligible for league votes and awards, as well as, being counted by their home team for finals eligibility.
8. Loan players may switch back to their home team only at the end of each quarter.
9. Agreements must be made between teams at least 15 minutes prior to the match.
10. A player may only be used as a shared player, with the same club, five times in one season. For further games, a clearance is required from their home club.
11. If the Central Rivers Board believe a club is using this policy for any reason. other than its intended purpose, the Board reserves the right to fine the club as a breach of the Code of Conduct, or any other such penalty the Board deems appropriate.

### **Football**

- a. For shared players on a 'BYE' players will be granted a Season Permits for the applicable game. The permit must be lodged on PlayHQ and approved by all parties prior to close of business on the Friday before the game.
- b. For shared players from the opposition team, a Game Permit must be submitted using the select player function in Game Day on PlayHQ.
- c. All shared players must be on the team sheet for each team they participate in the applicable game with.
- d. A players on a Season Permit cannot be shared with the opposition.

### **Netball**

- a. For shared players registered at another club, you will need to use the "Borrow Player" function on NetballConnect.
- b. For players who are not registered elsewhere, you will need to lodge a Single Game Voucher, using the destinations club's registration link.
- c. All shared players must be on the team sheet for each team they participate in the applicable game with.
  - i. If there is insufficient room on the hard copy team sheet, a second sheet may be used.
- d. A player on a Single Game Voucher cannot be shared with the opposition.